

10X10 PLAYWRITING WORKSHOP

October 2, 2016 at Communita & Coffee

Facilitated by Debbie Patterson

Workshop Overview

The experience of theatre changes our physical reality.

All art creates empathy.

STARTING POINTS

Different kinds of inspiration for a ten-minute play:

- **Location** – a liminal space, where anything can happen
- **Interesting characters**
- **Issue** which needs to be addressed within a community (ie, betrayal)
- ****Moment of transformation** – everything changes as a consequence.

WRITE A TEN-MINUTE PLAY

Use the following elements to begin writing your ten-minute play:

- **Two characters fighting**
- **Each has a goal or object**
- **Each has an obstacle.** (A moral dilemma is a potent obstacle.)
- **Each has a good reason not to 'leave the room'.**
- **One or more characters transform** by the end of the play.

Debbie Patterson is a Winnipeg playwright, director and actor. Trained at the National Theatre School of Canada, she is a founding member and current artistic associate of Shakespeare in the Ruins, served as Theatre Ambassador for Winnipeg's Cultural Capital year and as Artistic Associate at Prairie Theatre Exchange. She was the U of W Carol Shields Writer in Residence 2012 and Playwright in Residence at Theatre Projects Manitoba in 2014/15 and is currently a member of the PTE Playwrights Unit. Playwriting credits include *Sargent & Victor & Me*, the musical *Head, Candy From a Baby*, and *Molotov Circus*. In 2014 she was honoured with the United Nations Platform for Action Committee's annual Activist Award. She lives in Winnipeg with her family: Arne, Gislina and Solmund.